

## **Herbert's Wormhole;**

### **A Novel in Cartoons**

by Peter Nelson

Q. What did Alex promise his parents the summer before 6<sup>th</sup> grade?

A. That he would play outside as soon as he completed, the video game, Alien-Slayer 2.

Q. Did Alex want to keep his promise?

A. No, Alex wanted his parents to buy him Alien-Slayer 3D.

Q. What did Alex's parents buy him to motivate him to play outside?

A. A Safe-T-Kids jungle gym.

Q. Who were Alex's next door neighbors?

A. Herbert Slewg lived on one side and Sammi Clementine lived on the other side of him.

Q. Did Herbert like to play video games?

A. No, Herbert liked to invent things.

Q. What is a wormhole?

A. An invisible tunnel connecting two points in time.

Q. Why were Alex & Herbert confused as to whether they had traveled forward or backward in time?

A. They landed in the Museum of Human History in a caveman exhibit.

Q. How did Herbert and Alex get to 22nd century Merwinsville?

A. The tunnel slide on the jungle gym worked with the Negative Energy Densifier suits to create a wormhole that connected 2 points in time.

Q. What is a G'Dalien?

A. An alien race who invaded earth. They were benevolent aliens. They had squid like bodies: 2 arms, 6 legs, ink-black eyes, & razor sharp teeth.

Q. How did the G'Daliens make themselves look more like humans?

A. They wore wigs, mustaches and clothing.

Q. Why couldn't Alex & Herbert ride the transport tubes?

A. Their DNA was not in the Global Directory.

Q. Were the G'Daliens kind to the humans?

A. Yes.

Q. Why was it easy for the G'Daliens to follow Herbert & Alex?

A. G'Daliens are very clean, Merwinsville was an immaculate city, Herbert & Alex made footprints in the clean city.

Q. Who was following Herbert & Alex?

A. Gor-Don, a janitor from the Museum of Human History.

Q. What kind of banks did Merwinsville have?

A. Memory Banks - Alex made a deposit. Alex left his memory of Alien Slayer 2 in the bank.

Q. What names did Alex and Herbert use in Merwinsville?

A. Alexville & Herbalulu.

Q. How did Alex & Herbert escape from Gor-Don?

A. They dove into the entrance to the fake cave.

Q. What was the name of the police department in Merwinsville?

A. The Department of Human/G'Dalien Harmony Enforcement. If there was trouble, they sent out a squad car.

Q. Why didn't Sammi get to Merwinsville the first time she went down the tunnel slide of Alex's jungle gym?

A. Sammi didn't have a NED suit.

Q. What did Alex tell El-Roy & Dallas?

A. That he & Herbert were professional t- ball players, Level One Certified.

Q. Why did Alex's t-shirt frighten the G'Daliens?

A. Alex's mother had made it for him after he finished Alien Slayer 2. The shirt said I(heart for love) slaying aliens.

Q. Where was the T-ball game played?

A. In the Meteordome.

Q. What made the t-ball game challenging?

A. The antigravity t-ball.

Q. What did Gor-Don take out of the trash after he cleaned up the Meteordome after the t-ball game?

A. The Alien Slayer: 3D Game System

Q. Why does Mr. Illinois think Alex is dangerous?

A. Mr. Illinois saw Alex's memory deposit of Alex killing aliens at the Memory Bank.

Q. Where did Alex hide Alien-Slayer 3D?

A. On the roof of Andretti's Pizzeria.

Q. Who is the mystery play maker in the T-ball game?

A. Sammi – her ballet & gymnastics helped her fly around without gravity.

Q. Who stole the Alien Slayer 3D game?

A. Herbert's older self, Old Man Herbert.

Q. Who is Marion?

A. A human Gor-Don loved.

Q. How did Alex & Herbert activate their NED suits?

A. By hitting their belt buckles.

Q. How did Old Man Herbert make the humans & G'Daliens trust Alex, Herbert & Sammi after Mr. Illinois saw Alex's memory?

A. Old Man Herbert projected Alien Slayer 3-D in the Meteordome. Alex, young Herbert & Sammi slew the dangerous aliens in the projected video game and became heroes.

Q. Who would Alex, Sammi & Herbert like to bring back in time?

A. Chicago

Q. What did both G'Daliens & humans give Alex, Sammi & Herbert?

A. A Giant Gold Key card to their city.